

FIG. 1

Initialize β, const, ñ for all simulation time steps determine time step increment n by 1 Determine the covariance matrix C Calculate the inverse of the covariance matrix $\underline{\mathbf{C}}$ Calculate the variable of for each desired vector y of 1/f-distributed random numbers Supplement vector $\underline{\mathbf{x}}$ of the (0,1) normally distributed random numbers by a new random number Calculate the variable µ Transform the new random number with the variables μ and σ , and thus supplement the vector y of the 1/f-distributed random numbers

FIG. 2

 $\underline{C} = [0.70]$

FIG. 3A

 $\underline{\underline{C}}^{-1} = [1.41]$

FIG. 3B

o= 0.84

FIG. 3C

x-Vector No. 1: [-0.35] x-Vector No. 2: [1.73] x-Vector No. 3: [0.79]

FIG. 3D

μ for x-Vector No. 1: 0.00
 μ for x-Vector No. 2: 0.00
 μ for x-Vector No. 3: 0.00

FIG. 3E

y-Vector No. 1: [-0.30] y-Vector No. 2: [1.45] y-Vector No. 3: [0.66]

FIG. 3F

FIG. 4A

$$\underline{\underline{C}}^{1} = \begin{bmatrix} 1.69 & -1.15 \\ -1.15 & 4.79 \end{bmatrix}$$

FIG. 4B

G ~ 0.45

FIG. 4C

x-Vector No. 1: [-0.35, 0.39] x-Vector No. 2: [1.73, 2.24] x-Vector No. 3: [0.79, -0.46]

FIG. 4D

μ for x-Vector No. 1: -0.07 \
μ for x-Vector No. 2: 0.35
μ for x-Vector No. 3: 0.16

FIG. 4E

Y-Vector No. 1: [-0.30, 0.10] Y-Vector No. 2: [1.45, 1.37] Y-Vector No. 3: [0.66, -0.05]

FIG. 4F

$$\underline{S} = \begin{bmatrix} 0.70 & 0.17 & 0.22 \\ 0.17 & 0.25 & 0.17 \\ 0.22 & 0.17 & 0.70 \end{bmatrix}$$

FIG. 5A

$$\underline{\underline{G}^{-1}} = \begin{bmatrix} 1.75 & -0.98 & -0.31 \\ -0.98 & 5.34 & -0.98 \\ -0.31 & -0.98 & 1.75 \end{bmatrix}$$

FIG. 5B

 $\sigma = 0.75$

FIG. 5C

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x-Vector No. 1: [-0.35, 0.39, -0.90]
x-Vector No. 2: [1.73, 2.24, -0.26]
x-Vector No. 3: [0.79, -0.46, 0.53]
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FIG. 5D

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    μ for x-Vector No. 1: 0.00
    μ for x-Vector No. 2: 1.03
    μ for x-Vector No. 3: 0.09
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FIG. 5E

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Y-Vector No. 1: [-0.30, 0.10, -0.67]
Y-Vector No. 2: [ 1.45, 1.27, 0.83]
Y-Vector No. 3: [ 0.66, -0.05, 0.49]
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FIG. 5F